Euro Truck Simulator 2 - Slovak Paint Jobs Pack Activation Code [crack]

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About This Content

Customize your truck with your country flag! A choice of four unique paint jobs will come handy if you feel you need to show your affiliation...

- Bratislava Sights

- Slovak Flag Decal

- Lightning over the Tatras

- Slovak Flag

All of these themes are applicable to any in-game truck except for 8x4 chassis configurations.

Title: Euro Truck Simulator 2 - Slovak Paint Jobs Pack
Genre: Indie, Simulation
Developer:
SCS Software
Publisher:
SCS Software
Release Date: 4 May, 2016

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Minimum:

OS: Windows 7

Processor: Dual core CPU 2.4 GHz

Memory: 4 GB RAM

Graphics: GeForce GTS 450-class (Intel HD 4000)

Hard Drive: 3 GB available space

English,German,French,Italian,Korean,Simplified Chinese,Russian,Japanese,Portuguese,Polish,Danish,Dutch,Finnish,Norwegian,Swedish,Hungarian,Czech,Romanian,Turkish,Bulgarian,Greek

euro truck simulator 2 - slovak paint jobs pack

silly little game with no point and broken achievements. I LOVE THIS GAME!.
So, I've bought this game today on a whim because I needed a time out and to think about stuff.
It is written like some kind of novel, with humour, a bit slice of life and a lot of self-exploring.
Like a lot of players told before me, you can shape the main character's personality with your choices.
Not only her personality changes, but also her appearance, although a lot of things stay the same. e.g. Stan's affection

I will make myself brief: I love novels that can get me hooked until I have every achievement, but what I love more is when I play a game and get every achievement without wanting to do so. This time the second part wasn't the case.

But let me remind you of the price. It is REALLY cheap for a VN. And the quality of it can compete with a lot of games, which cost about 30...

PRO:
-> art is pretty unique, although it's kind of specific, so maybe not everyone will like it

-> story is like a nice paced novel...

  -> the people, who made it didn't overload it with a lot of things, so that it became a mess

  -> there are only a few major choices to make, but they DO MATTER! (they don't copy paste
  stuff a lot, besides in the beginning, so that after you have chosen your final path, the story
  changes accordingly)

  -> personally, I like it how they didn't make a good or bad end. All endings have their good and bad sides.

  -> you don't have to be a witch, although you are technically born as one

  -> you kind of can relate to the main character

-> you can't really stop playing until you have almost every route done btw

CONS:
-> I really liked Stan BUT I didn't really like the romance aspect of the game, even with him.

-> Frank.

-> The romance is rushed and sometimes really poorly written.

  -> The situation: Daphne has a miscarriage and leaves town, after inheriting her grandmother's mansion.
Before leaving she breaks up with Frank, her boyfriend and fiancé because "things aren't working anymore". Good.
That is all fine. Then she meets this arrogant dude Stan in the bakery and (even if he MAY BE good-looking) she never forgets about him (talk about love at first sight?). So Stan, who is that jerk from a rich family, suddenly becomes all nice and fluffy next time Daphne sees him. Like why though?
Maybe he should be something like a spoiled brat being transformed into a caring husband by the power of love. This can't happen, if they never have met though.

  -> And Frank , who just breaks up with his gf, only to drive in her town after a month or so to start over. Excuse me? Show some common decency, man. And what's up with him that he rejects every nice thing you say to him?
Well, maybe it's his personality. But the love story with Frank is like non-existent. It's even less text than with Stan.

  -> Now don't get me wrong, but I see no point in making love stories, which are not developed at all, but just a bunch of short texts jumbled together and contributing only a slight bit to the story. I would've enjoyed it more, if there'd be one love interest,

but at least the relationship would have been described more properly. Or even without love, this VN would have been great.

==> This is really good to pass time, like a short novel, slice/of/life and exploring/yourself kind of thing. It is worth the price. But it isn't something with highly replay value. Or something that you'd remember for a long time. <==. A super great game with a awesome gameidea. A must-have for anyone who likes to play pixelated or older/classic games but have an average/larger size monitor. I seriously can't go back after using this. The improvement in quality is insane!. boring and repeatitive. I absolutely recommend this lovely, brain-meowlting adventurous puzzle game. I am an Honorary Cat now, one of the few - actually 7% of the ones - who contributed in this very important Earth-saving project. I think I will mention it in my CV as an achived goal which I am quite proud of. It was nice to meet you Science Cat. Farewell my fluffy fellow.. It's rare for me to ever, EVER leave a review or anything. Mostly because I'm old, and have been playing games for 25+ years. So I've seen great games, and reskins of great games. But on occasion I come across I game that I thoroughly enjoy. This game has some nice tower defense elements with some light base building elements. And a cool story to go along with it. And the number of missions, very nice. I feel that I truly got my money's worth with this game. I enjoyed it, and i failed on many missions. When the waves come, oh do they come. I recommend, Buy it. Its actually with the price.

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an awsome dlc for this game i love kurumi this dlc is worth getting just adds some cool new music to the game and every things just changes witht he new modes its worth it why dont u got it yet hurry and grab it. I'm glad I got this in a humblebundle otherwise I'd be♥♥♥♥♥♥♥♥ This game is not worth anywhere near $10 it plays more like a $1 moble game.. this games content is great, no question! but it's clear it was made for switch, and PC was an afterthought

it's locked to 60fps but to make that worse it defaults to the highest refresh rate, meaning if your monitors highest refresh rate isn't a multiple of 60 the game stutters, on 144hz it stutters to 20.8ms frametimes (48fps)

Workaround: use windowed borderless and set your refresh rate to 60hz. fun but needs more work. A very decent speedrunning game. Not really my cup of tea but I can appreciate a well designed game.

Although I'm not into such games I give it thumbs up because it's developed well.. I like this part more to be honest. Spiderweb overdelivered and the story / places are more interesting than in Crystal Souls. There's always something to do and the world map is HUGE!

It's a must for D&D fans. (Cavepunk / biopunk genre?)
. A fun, light-hearted JRPG-like game.
If you enjoy old school Final Fantasy and such, you'll enjoy this.
Characters are likeable, music is amazing and the combat is fun.

The dungeons can get repetitive, but it's easy to forget about so it's not a big deal.
Considering how cheap it is, it's definitely worth the buy.
The main story + side quests can reach 15 - 20 hours depending on how speedy you are.. Quit simpel, good old gameplay. I like it, I dont care about graphics

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